

Board's Boxes

Main Topics



Marketing topic ! We want more clients and more sells for our products for lot of money 🤑 ! Stonks !



Communication topic ! We need some communications on a company like post on social media, publicity and others things. So, double check your orthograph before sending please 🗨️ !



Project management topic ! For any project, management is necessary. Otherwise people couldn't work properly and that would be a mess 🤯



Other Boxes



Chance or not ! When players move on this card, they all pick a chance card. They turn it and read what's written on it. Surprise 🎁 !



2v2 : The players are randomly put in **2 teams**, each team pick a card and ask the question to **the other team**.
3v1 : **One player** is chosen randomly. He/she picks a card and ask the question to **the other 3 players**, they answer it together.



End of the game ! The winner is the player with the most points. Congratulations ! You are the Employee of the month 🏆 !



Bank Holiday ! Nobody works today so, don't touch the card ! Good rest 🛌 !



Employee Of The Month - Game Rules

Objective of the game

You play as employees, working as best as you can to get the price of **"The Employee Of The Month"** your objective is clear, earn the most points during the month.



Board setup.

Place the **Calendar** in the middle of the table.
With all the **cards** sorted by colour around it.

Application setup.

Open the **app** on your phone via the **QR code** on the board.
Place the phone on the table next to the board
Open the "Game" page.
Each player **writes their name** on the app for their **profile**.
After that, one player presses the button **"Random job"**, the application gives for each player a job.
Each player take the card of their player job.

Without the app.

Disclaimer, the app is **not necessary** to play the game, but using it is going to make it **much more enjoyable**.
If you decide to not use it, you will have to keep track of the score **yourselves** as well as choosing randomly the player(s) when that is needed.
For exemple at the beginning of the game to **attribute the jobs**

Gameplay.

All players start on **day 1**. Every day is a **round**.
In rounds, players plays **each one after the others**.
You play with the **cards** matching the colour of the **box**.
A player pick a card and ask the question to **the player on his left**, he/she answer and so on...
At the end of the round, all players move on to the next day, until the **last day** !

Warning : **Difficulty increase** !

From day 1 to day 10, **easy** ★ = 1 point
From day 11 to day 20, **medium** ★★ = 2 points
From day 21 to day 30, **hard** ★★★ = 3 points

Jobs & Points

The **Community Manager**, best at **communication**
The **Business Developer**, best at **Marketing**
The **Project Manager**, best at **Project Management**
The **Intern**, he/she is new in the company, not specialized in anything but still learning

All jobs but the Intern are associated to a topic. If they answer **correctly** a question of their topic, they get **double the amount of point** written on the card. If they give the **wrong** answer, **they lose the amount of point** on the card.