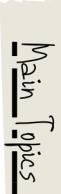
## Board's Boxes



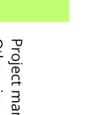




products for lot of money 😝 ! Stonks ! Marketing topic! We want more clients and more sells for our



double check your orthograph before sending please 💬 ! company like post on social media, publicity and others things. So, Communication topic! We need some communications on a





Otherwise people couldn't work properly and that would be a mess 👀 Project management topic! For any project, management is necessary.



## Other Boxes



Chance or not! When players move on this card, they all pick a chance card. They turn it and read what's written on it. Surprise 🏋!



2v2: The players are randomly put in 2 teams, each team pick a card and ask the question to the other team.

3v1: One player is chosen randomly. He/she picks a card and ask the question to the other 3 players, they answer it together.



End of the game! The winner is the player with the most points. Congratulations! You are the Employee of the month :!



Bank Holiday! Nobody works today so, don't touch the card! Good rest 💝!

# Employee Of The Month - Game Rules

## Objective of the game

You play as employees, working as best as you can to get the price of "The Employee Of The Month" your objective is clear, earn the most points during the month.

*llll* 

Board setup

Place the **Calendar** in the middle of the table.
With all the **cards** sorted by colour around it.

## Application setup

Open the **app** on your phone via the **QR code** on the board.

Place the phone on the table next to the board Open the "Game" page.

Each player writes their name on the app for their profile.

After that, one player presses the button "Random job", the application gives for each player a job.

Each player take the card of their player job.

### Vithout the app

Disclaimer, the app is **not necessary** to play the game, but using it is going to make it **much more enjoyable**.

If you decide to not use it, you will have to keep track of the score **yourselves** as well as choosing randomly the player(s) when that is needed.

For exemple at the beginning of the game to attribute the jobs

#### Gameplay.

All players start on day 1. Every day is a round.

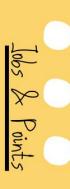
In rounds, players plays each one after the others.

You play with the **cards** matching the colour of the **box**.

A player pick a card and ask the question to **the player on his left**, he/she answer and so on...

At the end of the round, all players move on to the next day, until the **last day**!

Warning: **Difficulty increase!**From day 1 to day 10, **easy** \* = 1 point
From day 11 to day 20, **medium** \* \* = 2 points
From day 21 to day 30, **hard** \* \* = 3 points



The Community Manager, best at communication

The Business Developer, best at Marketing

The Project Manager, best at Project Management

The **Intern**, he/she is new in the company, not specialized in anything but still learning

All Jobs but the Intern are associated to a topic. If they answer **correctly** a question of their topic, they get **double the amount of point** written on the card. If they give the **wrong** answer, **they lose the amount of point** on the card.